

Zombies vs. Penguins

What do ninjas, unicorns, and Rick Astley have to do with one another? Absolutely nothing, but what the hell - neither do zombies, sushi, or penguins with automatic weapons, and yet here they are starring in a game together. There's a lot about this game that is seemingly inexplicable - why do the penguins shoot at eldritch floating sushi in order to gain extra points? Why do the game's physics allow bullets to ricochet spastically without losing momentum, then disappear at random? Where do the zombies get their steroids? Who knows? Who cares?

There is an introduction to the game that might answer some of these questions, but I'll be honest, I skipped right over that puppy. I was afraid that just watching it would make me dumber. *Zombies vs. Penguins*, from Coolbuddy Games, is a physics puzzle shooter action game (of course). Play as a leather-coated penguin with a shotgun and a trigger finger that itches every time he sees a zombie - who knows why. You're not playing for the storyline, anyway - you'll come for the hearty dose of WTF, and stay for the often-unpredictable challenge of slaughtering every last zombie in the land. If you're still reading this (and admit it - you knew within 10 seconds of reading the title whether you wanted to play the game), you can find it at Newgrounds, BubbleBox, and NotDoppler, among other places.

Category: Three Stars

Tags: action, puzzle, shooter, zombies, penguins, physics